

Mobile IP

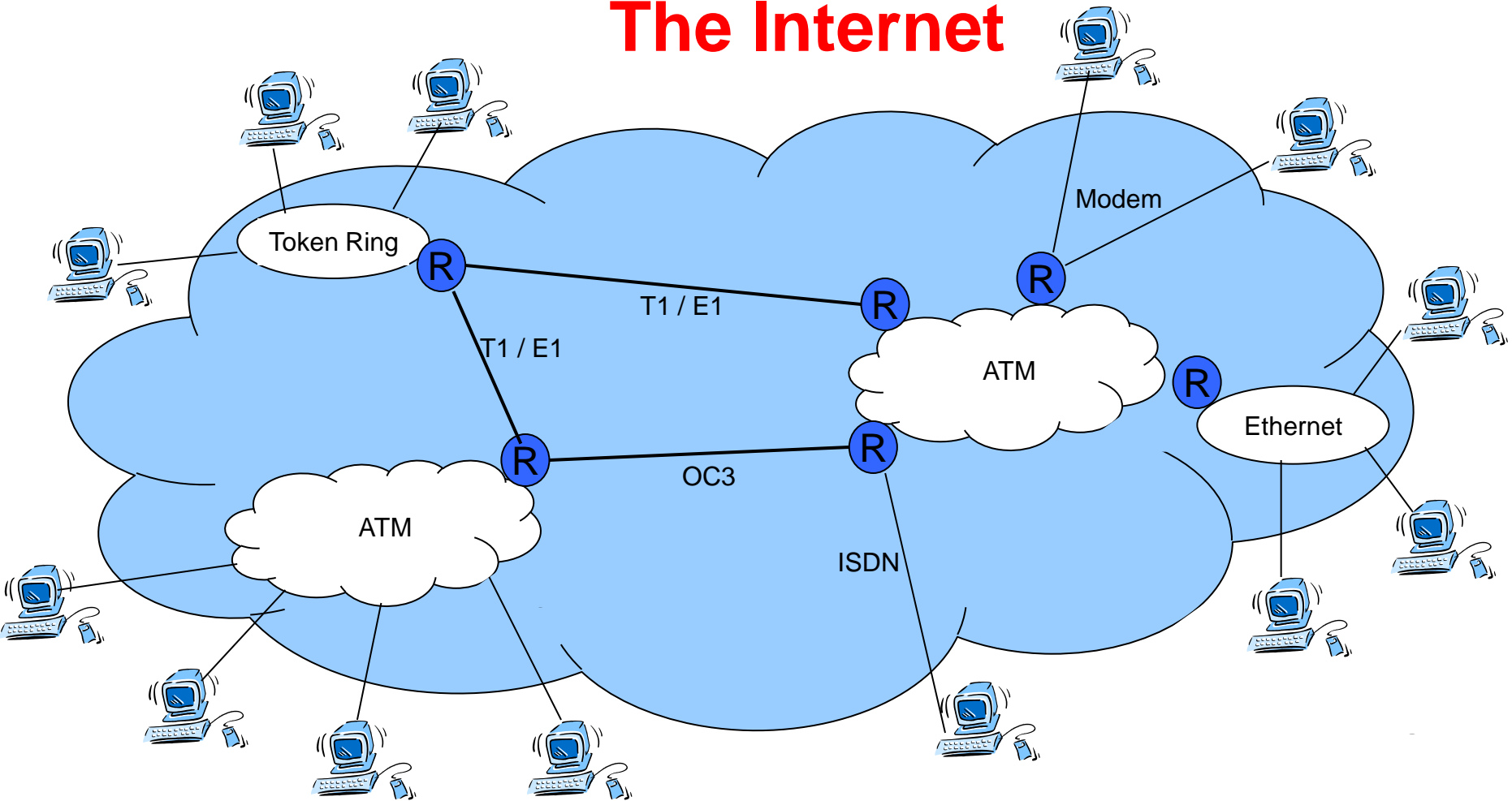
Bheemarjuna Reddy Tamma
IIT Hyderabad

Source: Slides of Charlie Perkins and Geert Heijenk on Mobile IP

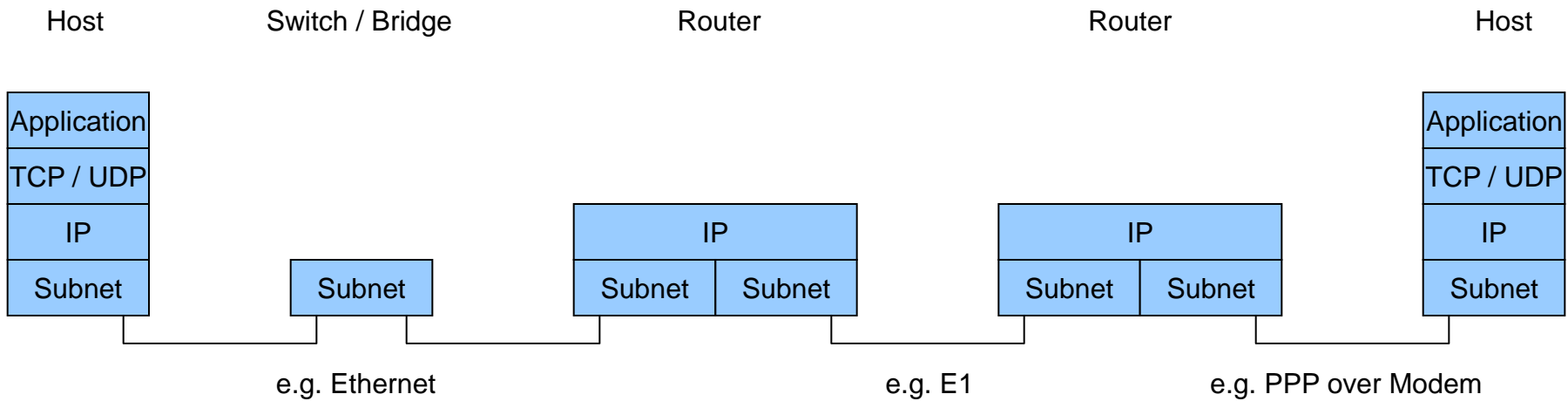
Outline

- **IP Refresher**
- **Mobile IP Basics**
- **3 parts of Mobile IP:**
 - **Advertising Care-of Addresses**
 - **Registration**
 - **Tunneling**
- **Problems/extensions**
- **Mobility for IPv6**
- **Conclusion**

The Internet



The Internet (2)



IP Addresses

- 4 bytes
- Dotted decimal notation, e.g., 130.89.16.82

Address Classes:

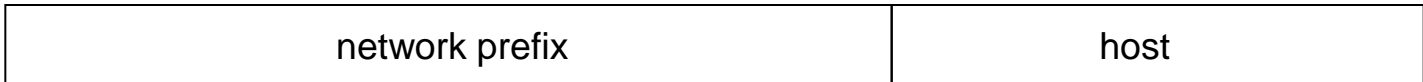
Class A	0	netid (7 bits)	hostid (24 bits)		
Class B	1	0	netid (14 bits)	hostid (16 bits)	
Class C	1	1	0	netid (21 bits)	hostid (8 bits)

IP Addresses (2)

Subnet Mask



IP Address



Prefix Length



How to obtain an IP Address

- **Manually**
- **Automatically**
 - **PPP (Point-to-Point Protocol) / IPCP (IP Control Protocol)**
 - **BOOTP (Bootstrap Protocol)**
 - **DHCP (Dynamic Host Configuration Protocol)**

Routing Table

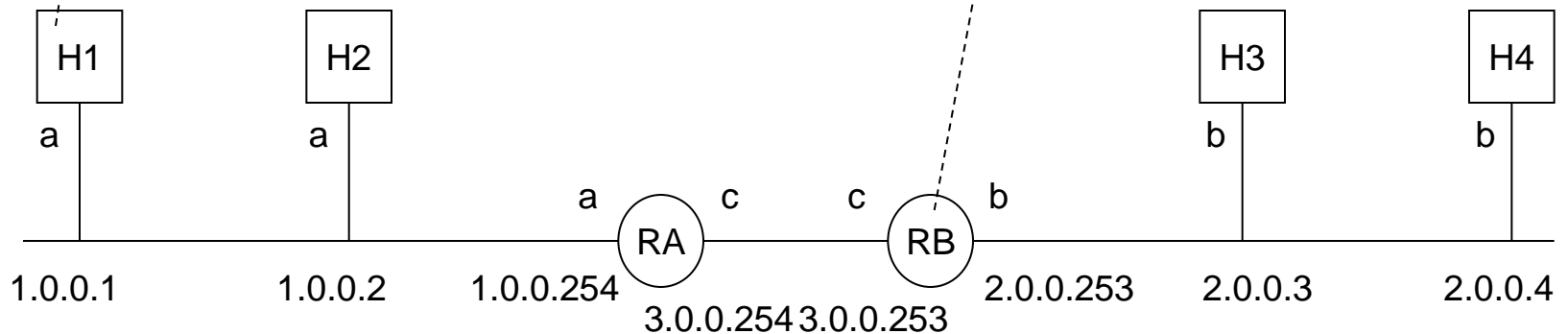
Target	Prefix Length	Next Hop	Interface
7.7.7.99	32	router 1	a
7.7.7.0	24	router 2	a
0.0.0.0	0	router 3	a

Example: Destination Address = 7.7.7.1

Routing Example

Target	Pref.L.	Next Hop	I/f
1.0.0.0	24	“direct”	a
0.0.0.0	0	1.0.0.254	a

Target	Pref.L.	Next Hop	I/f
1.0.0.0	24	3.0.0.254	c
2.0.0.0	24	“direct”	b
3.0.0.0	24	“direct”	c



Levels of addresses in the Internet

Domain name (DNS address)

a location independent identifier of a host

utip145.cs.utwente.nl

Internet address (IP address)

the logical location of a host (interface)

I.e., (sub)network id followed by host id

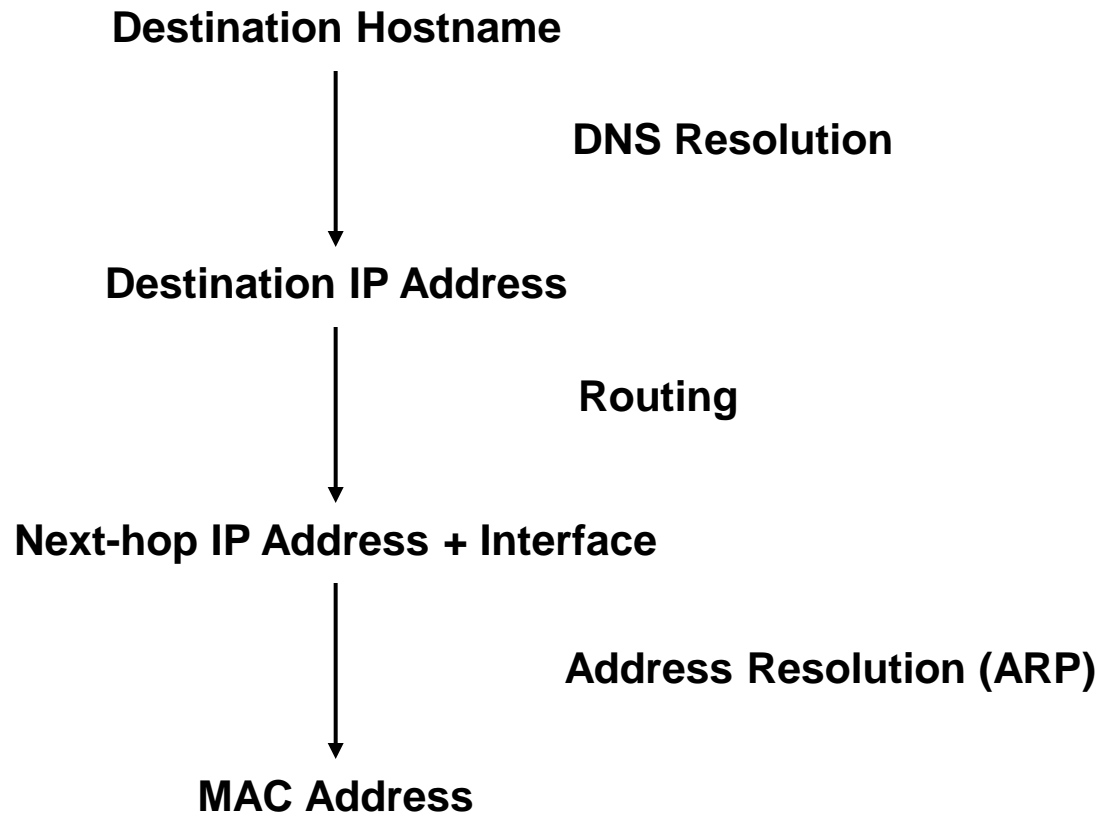
130.89.16.82

Physical address (MAC address)

the hardware address of an interface card

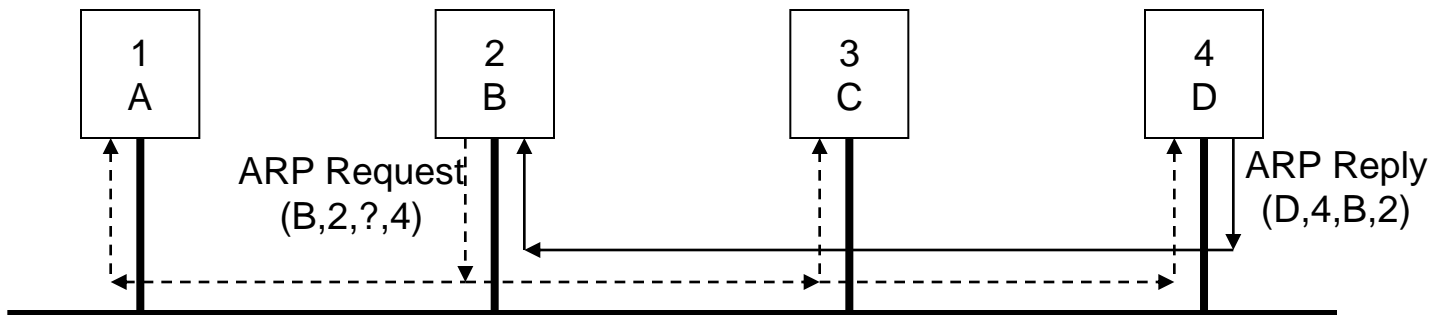
00 a4 24 4a 82 07

Address Resolution

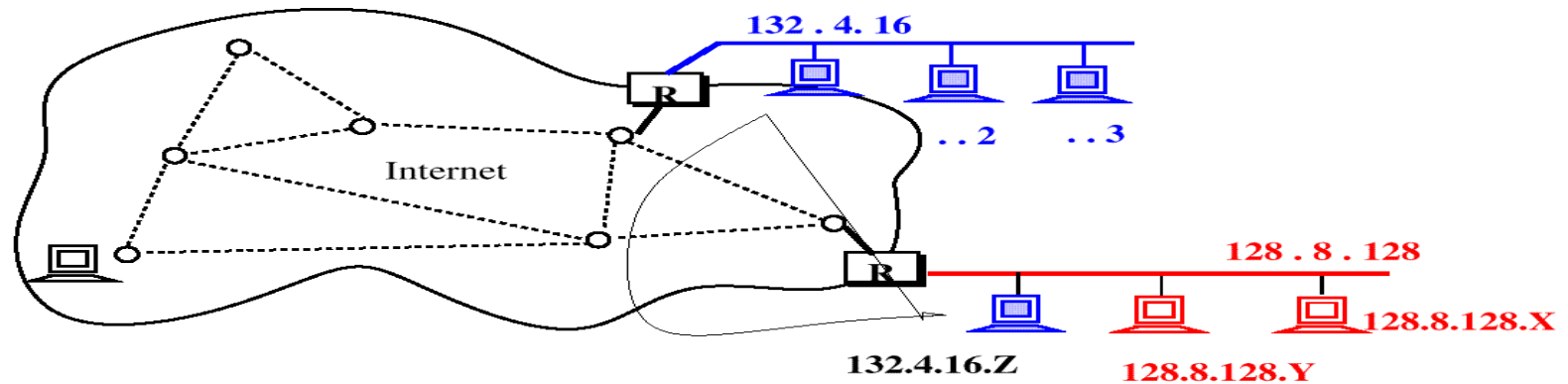


ARP

- **ARP: Address Resolution Protocol**
- **Used to find (Physical) MAC address if IP address is known**
- **ARP Request is a broadcast**
- **ARP Reply is returned to requester**

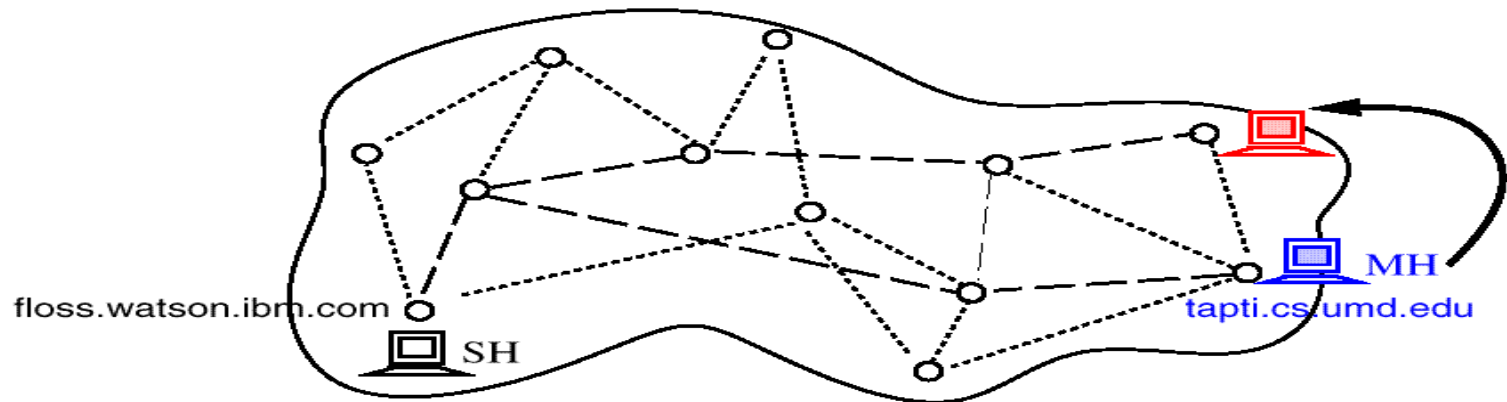


Routing in the Internet



- Packets flow from link (subnetwork) to link via routers
- Packets are routed individually, based on their IP addresses (not on DNS name)
- Routing is based on the (sub)network prefix of the IP address
- » **A mobile host must be assigned a new address when it moves**

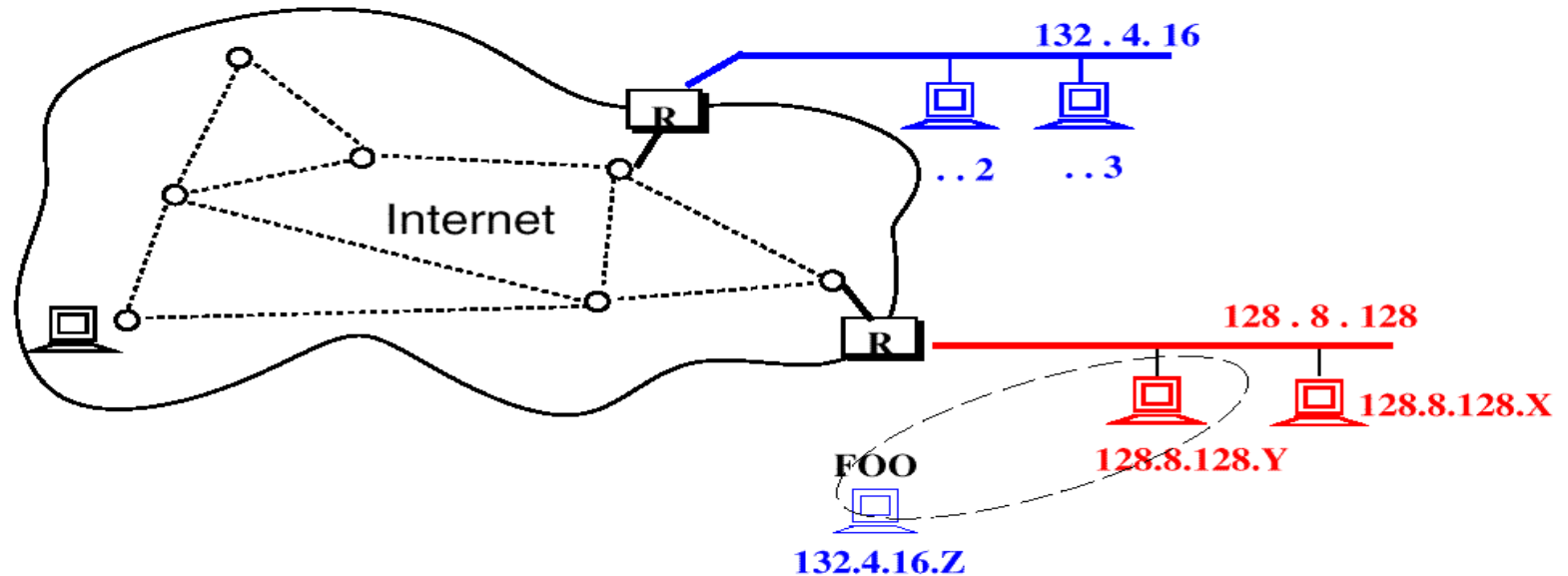
Connections between Internet computers



Connection := <129.34.16.43, sh_port #, 128.8.128.45, mh_port #>

- TCP connections are defined by source and destination IP addresses and port numbers
- Change of host address would cause the connection to break
- » **Host address must be preserved regardless of a hosts location**

The Mobile IP problem



A mobile host must be assigned a new address when it moves

«»

Host address must be preserved regardless of a hosts location

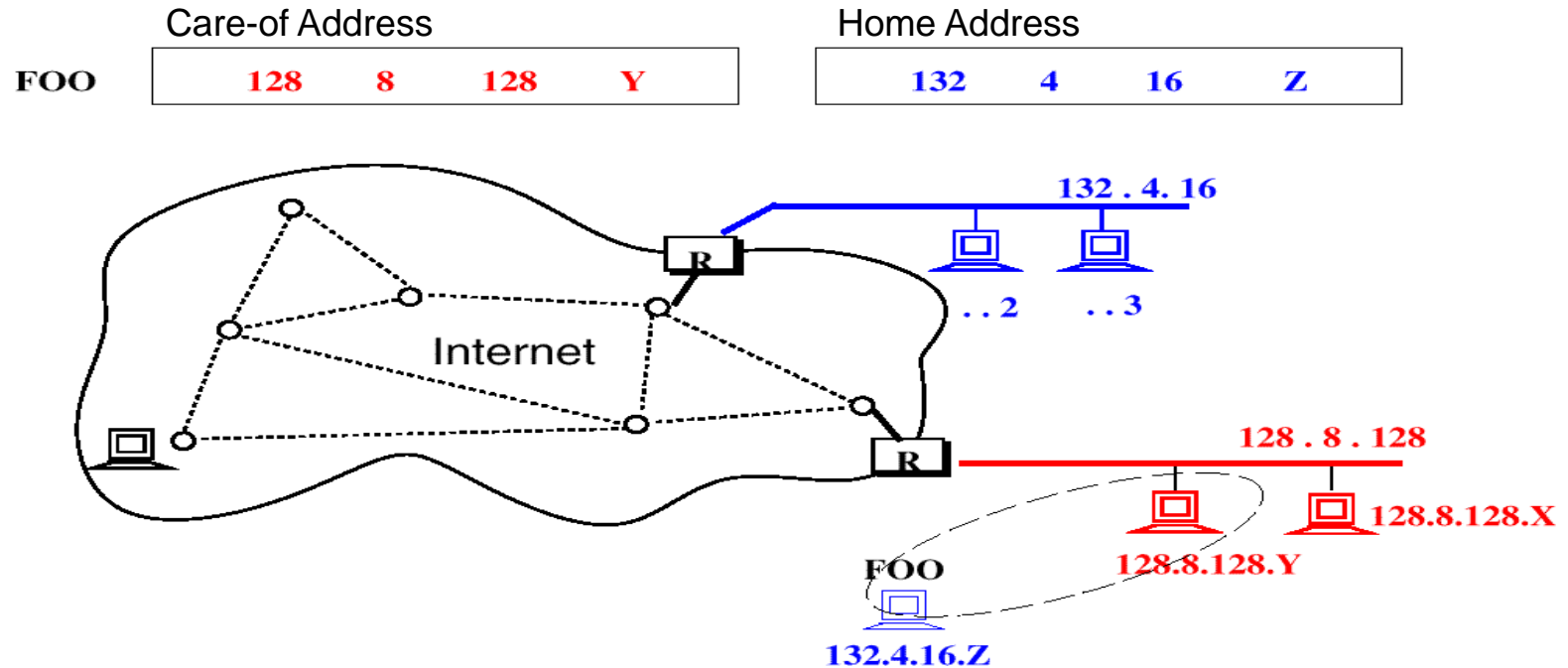
Why Mobility at the Network (IP) Layer?

- **Network layer is present in all Internet nodes**
- **Network layer is responsible for routing packets to the proper location**
- **Mobility across the entire Internet, even changing physical medium is possible**
- **Application transparent**
- **Universal solution for all applications**

Design constraints for Mobile IP

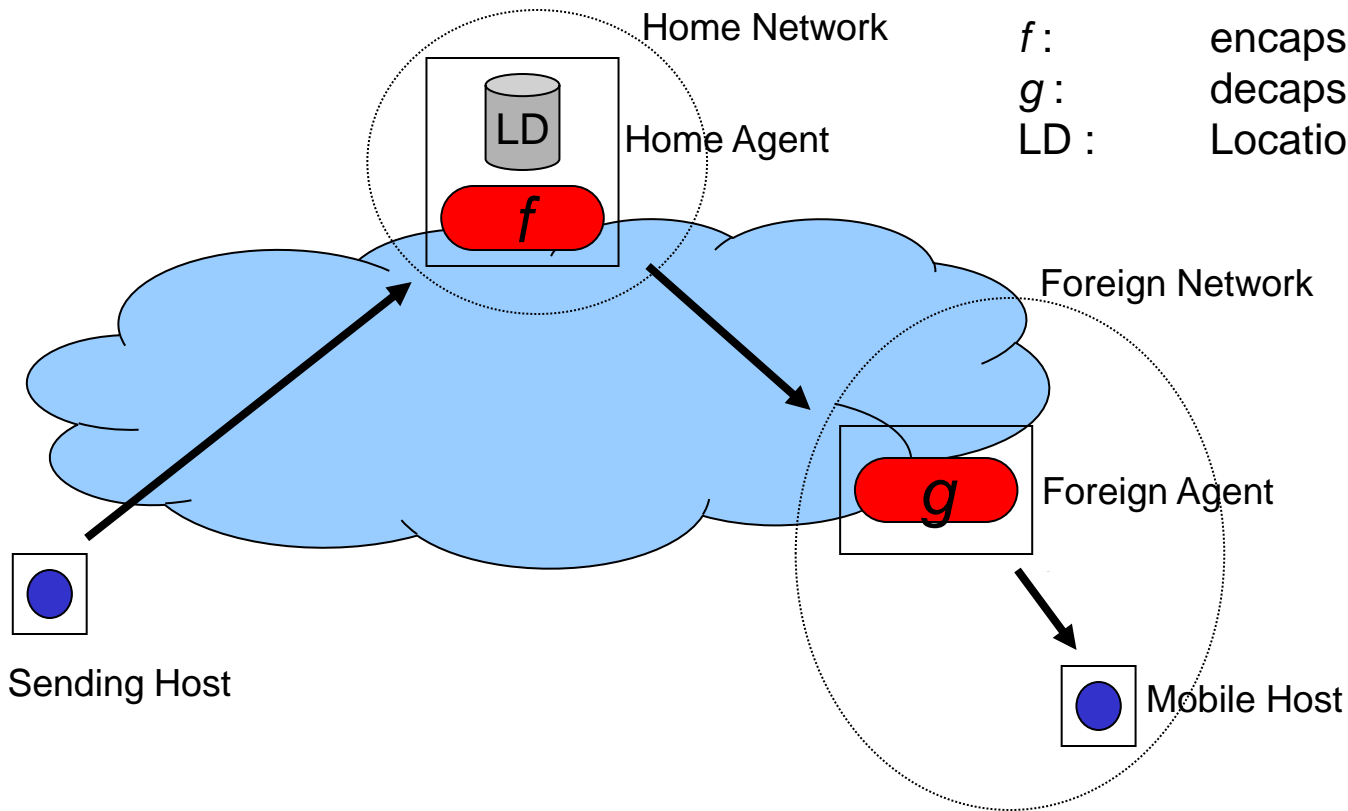
- **Interoperability with the TCP/IP protocol suite**
- **Existing networking applications should run unmodified on mobile hosts**
- **System should provide Internet wide mobility**
- **No modifications to existing routing infrastructure required**
- **No modifications to existing protocols required**
- **Independence of wireless hardware technology**
- **Good scaling properties**

Mobile IP: Basics

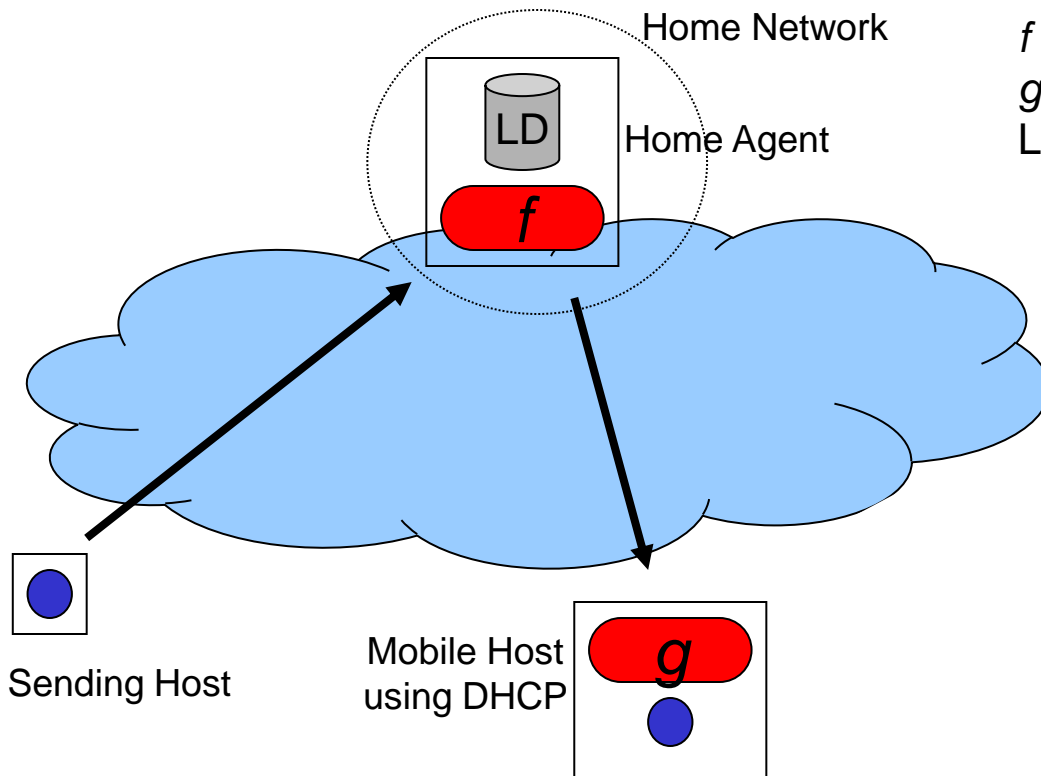


- A mobile host keeps its *home address*, but on a foreign network, it borrows a *care-of address*
- Mobile IP takes care of all issue related to the mapping of the care-of address to the home address

Mobility Model



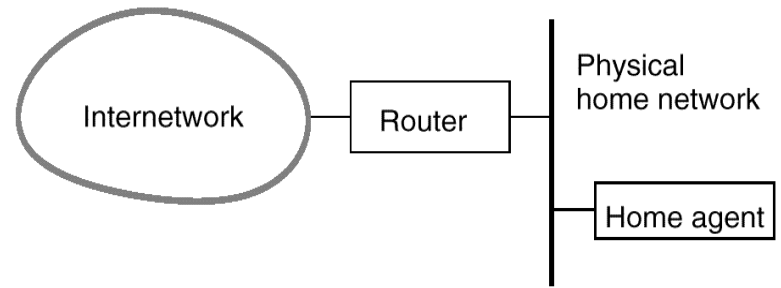
Mobility Model



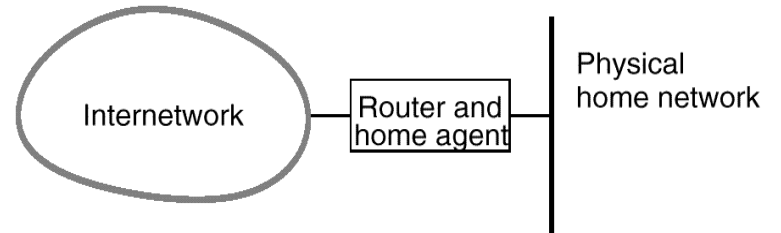
f : encapsulation and re-addressing
 g : decapsulation and forwarding
LD: Location Directory

Types of Home Networks

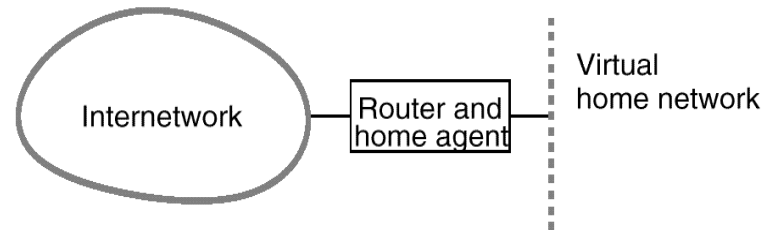
- Home agent as a separate system on the home network



- Home agent integrated with a router on the home network



- A virtual home network



3 Parts of Mobile IP

- **Advertising Care-of Addresses**
- **Registration**
- **Tunneling**

Advertising Care-of Addresses

A *mobility agent* is either a foreign agent or a home agent or both

- Mobility agents broadcast agent advertisements (ICMP messages with TTL=1)
- Mobile hosts can solicit for an advertisement
- Advertisements contain:
 - mobility agent address
 - care-of addresses
 - lifetime
 - flags

Home Network & Move Detection

Home Network is detected if:

- **Network Prefix IP Source Address advertisement = Network Prefix Home Address**

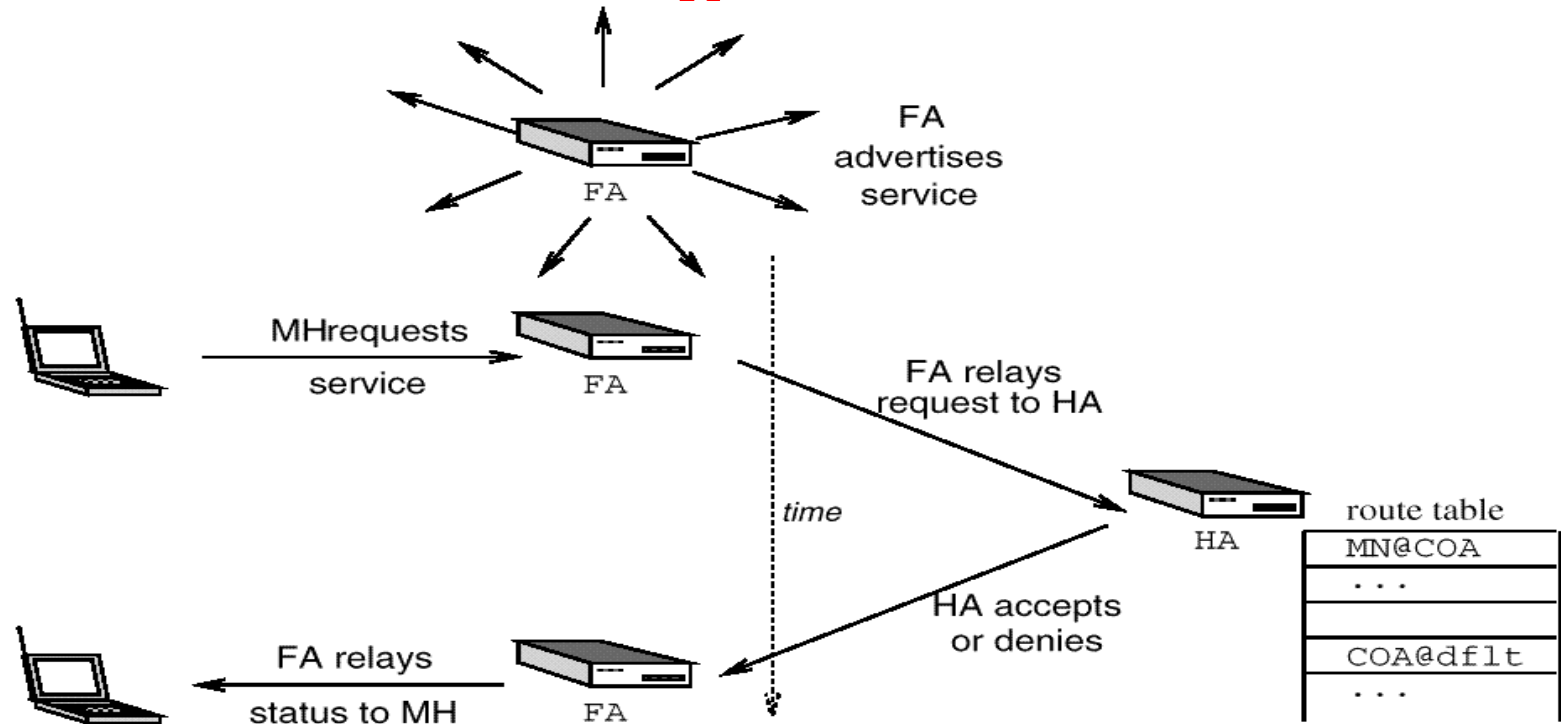
Move is detected if:

- **No advertisement has been received within Lifetime**
- **Network Prefixes have changed**

3 Parts of Mobile IP

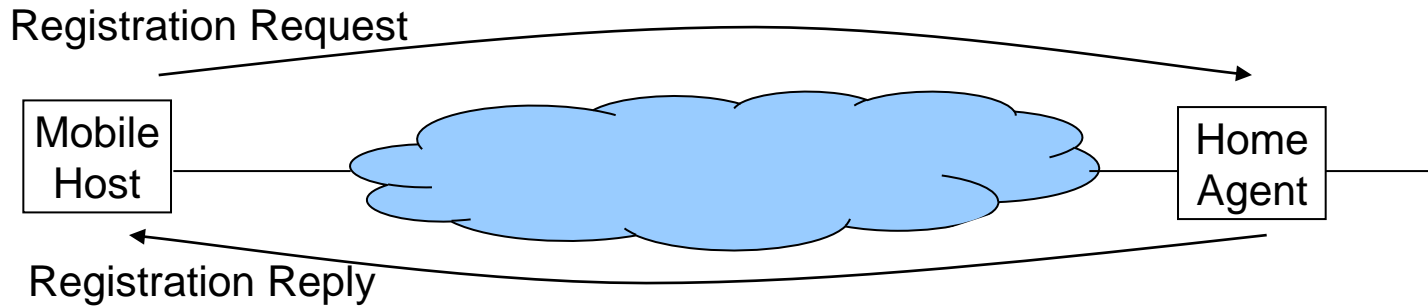
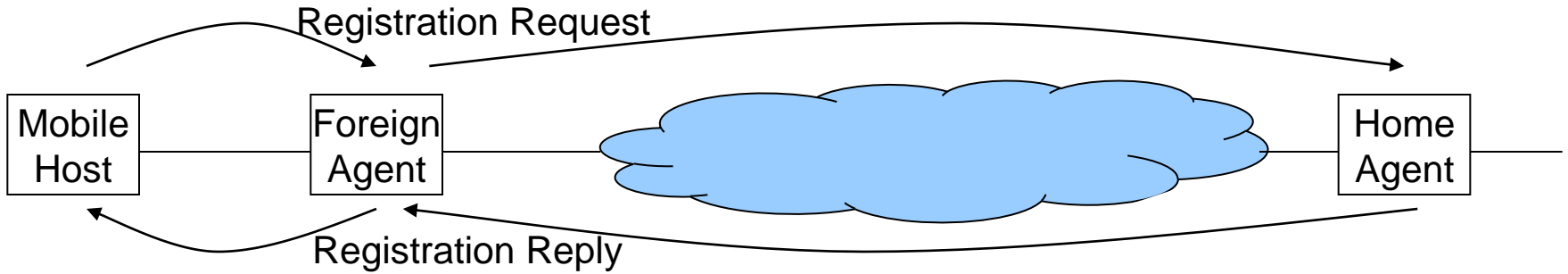
- Advertising Care-of Addresses
- **Registration**
- Tunneling

Registration



- ***binding*** : (home address, care-of address, lifetime)
- registration is needed to update the binding
- registration requires authentication
- registration uses UDP

Registration Scenarios



Simultaneous Bindings

- **A Mobile Node may register multiple bindings simultaneously**
- **The Home Agent makes multiple copies of packets destined for the mobile host, and tunnels a copy to each care-of address**
- **Simultaneous bindings may be used to**
 - **facilitate seamless hand-off**
 - **avoid too frequent registrations**

Home Agent Address Discovery

- **Mobile Node sends Registration Request as home network directed broadcast (network-prefix.11111...1)**
- **Home Agents reply with a negative Registration Reply (registration denied)**
- **Mobile Node learns Home Agent address from the reply, and initiates a registration**

3 Parts of Mobile IP

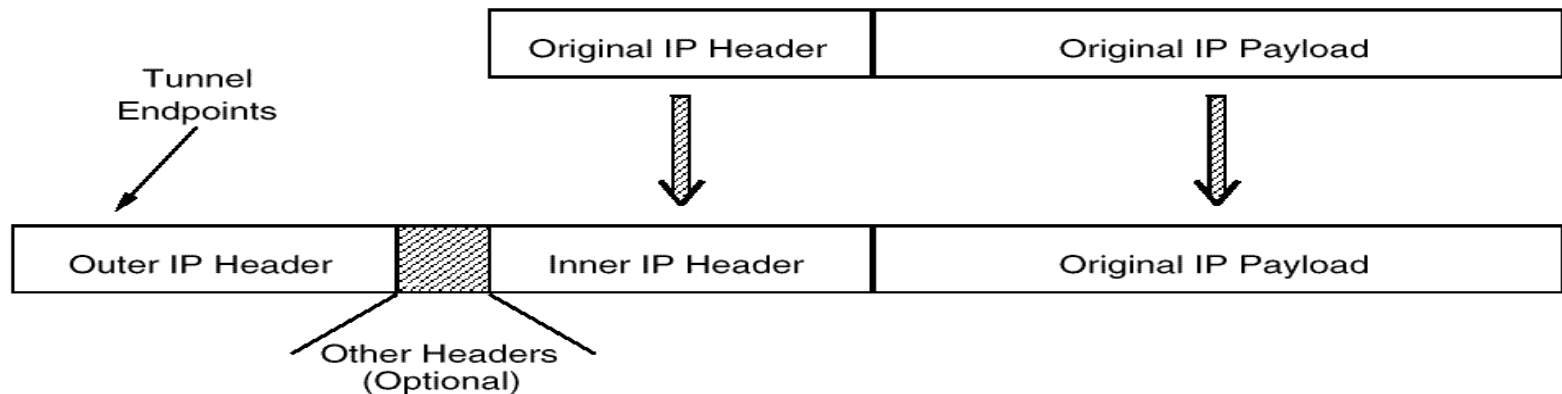
- Advertising Care-of Addresses
- Registration
- **Tunneling**

Tunneling

- **Packet destined to the mobile node are routed to the home network (normal IP operation)**
- **Home Agent intercepts packets on the home network**
- **Home Agent encapsulates packets, and tunnels them to the care-of address**
- **At the care-of address (either Foreign Agent or co-located, the packet is decapsulated, and delivered to the mobile node**

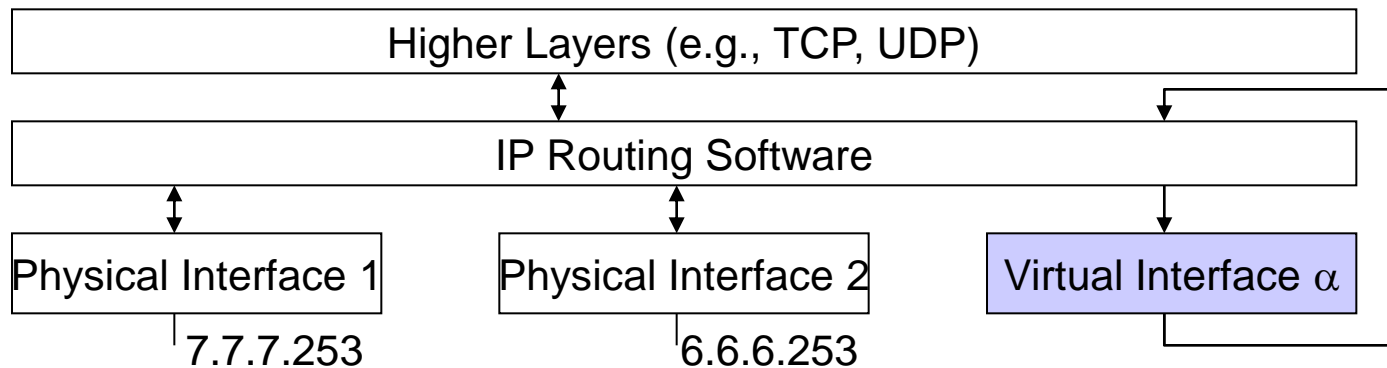
Tunneling

- Home agent tunnels (encapsulates) packets to care-of address
- Tunnel source is the home agent's address
- Tunnel destination is the care-of address
- IP within IP (other ways exist):



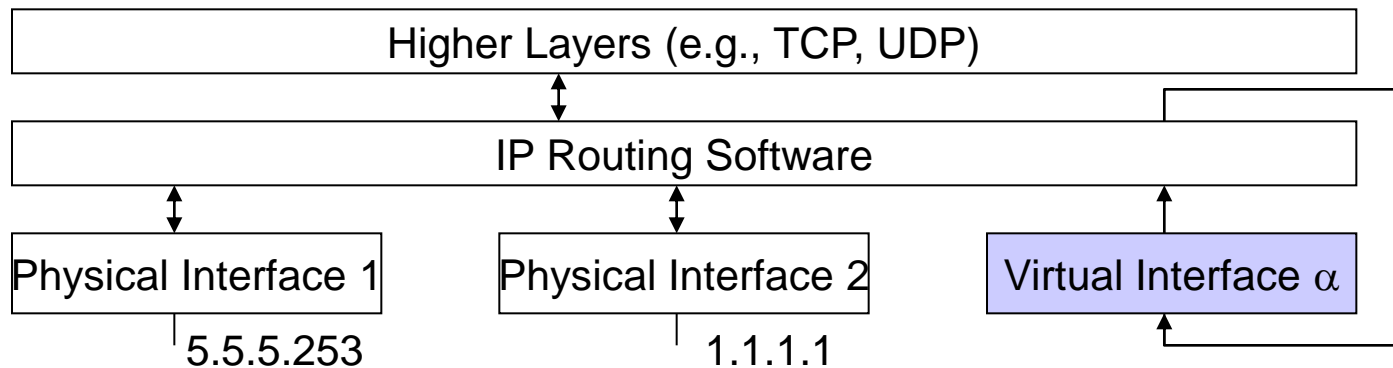
Encapsulation Implementation (HA)

Target	Prefix Length	Next Hop	Interface
7.7.7.0	24	“Direct”	1
default	0	6.6.6.254	2
7.7.7.1 (MN Home Address)	32	1.1.1.1 (MN Care-of Address)	α

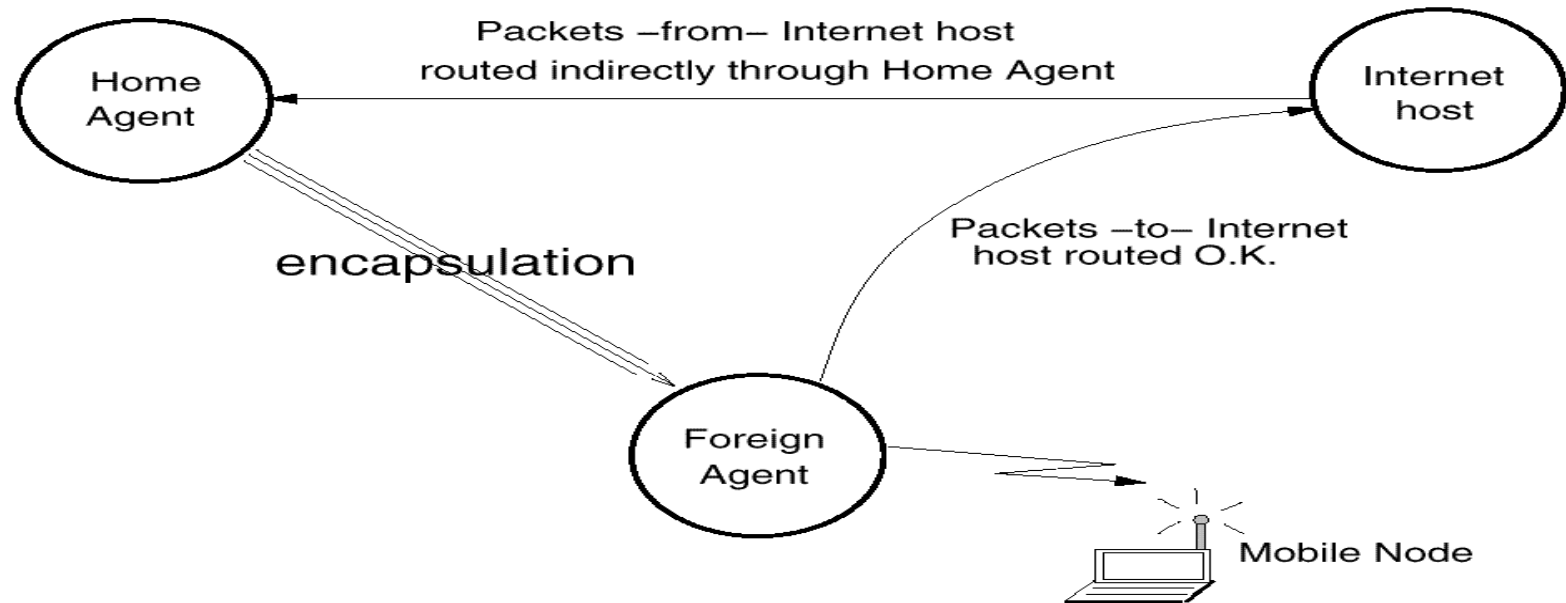


Decapsulation Implementation (FA)

Target	Prefix Length	Next Hop	Interface
5.5.5.0	24	“Direct”	1
1.1.1.0	24	1.1.1.254	2
7.7.7.1 (MN Home Address)	32	“Direct”	1



Triangle Routing



Triangle routing is undesirable because

- home agent is the bottleneck
- more network load, and sensitivity to network partition

In case of reverse tunneling, the situation is even worse

⇒ Route optimization: Get binding to the correspondent host

(Smooth) Handoff

- **Mobile host moves along subnetworks, from FA to FA.**
- **Packets already in flight to old FA are lost after handoff to new FA**
- **Route optimization allows old FA to forward packets to new care-of address**

Route Optimization (1)

Get binding to relevant correspondent hosts for optimal routing:

- **binding warning (mobility agent → correspondent host)**
- **binding request (correspondent host → home agent)**
- **binding update (home agent → correspondent host)**
- **binding acknowledge (optional)**

security association between correspondent host and home agent is needed for authentication

Route Optimization (2)

Get binding to old Foreign Agent for smooth handoff:

- **previous foreign agent notification extension (mobile host → new FA)**
- **binding update (new FA → old FA)**
- **binding acknowledge (old FA → mobile host)**

mobile host and foreign agent need to exchange registration key for authentication

last resort: special tunnel (old FA tunnels packet back to the HA)

Mobility for IPv6

- **All nodes can handle bindings**
 - **No triangular routing**
- **Binding updates are carried in Destination Option**
 - **Small overhead for distributing bindings**
- **Mobile host can create its own care-of address using link-local address and automatic address configuration (combine advertised subnet prefix with own hardware address)**
 - **No need for foreign agent**

Conclusion

- **Mobile IP consists of 3 parts:**
 - Advertising Care-of Addresses
 - Registration
 - Tunneling
- **Mobility will be an important feature of the next generation Internet (Mobile Internet)**
- **Other solutions exist:**
 - cellular solution (HLR / VLR)
 - application specific solutions (e.g., SIP)**but Mobile IP provides global, application independent Internet mobility**

Further reading

- **“Mobile Networking Through Mobile IP”
Tutorial by Charlie Perkins:
<http://computer.org/internet/v2n1/perkins.htm>**
- **“Mobile IP, Design Principles and Practices”
Book by Charles E. Perkins**
- **“Mobile IP, The Internet Unplugged”
Book by James D. Solomon**
- **IETF Mobile IP WG:
<http://www.ietf.org/html.charters/mobileip-charter.html>**